

Time to travel . . .

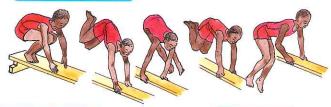
Using hands, feet and alternate feet

Crocodile

Walk on forearms and feet near to floor



Bunny jump



Caterpillar

Walk feet forward towards hands, hands remain still, and then walk hands away from feet, feet stay still

Walk backwards

Extend leg diagonal

to floor



Links



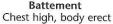
Bear

Move leg and arm at same time



Relevé walk Walk on balls of feet







Battement



Step and hop Extend leg as it leaves floor

Crab

Hips raised



Front chassé

One leg 'chases' the other

Visit to the zoo

COPY

Visit to the zoo

- The teacher tells a story of visiting the zoo to see various animals.
- Introduces animals one at a time, describing and demonstrating how they move.
- Children copy the actions one at a time.
- Select from bunny hops, frog, snake, crab, caterpillar, crocodile, bear, camel, etc. (See the TOP Gymnastics Handbook.)

Think INC.

Children can travel in different ways, either on their own or by using equipment and personal aids, e.g. walking frames, to help maintain the shape and co-ordination while travelling.

Vocabulary

Safety: Ensure the children:

- check pathway is clear before travelling backwards
 place hands on the floor with flat palms
- have sufficient space for their work and are aware of others when completing tasks
- show competence on floor before trying travelling skills on apparatus.

Parallel, extend, sequence, routine, combine, point, opposite, transfer, travel, waist, drag, invert, perimeter

